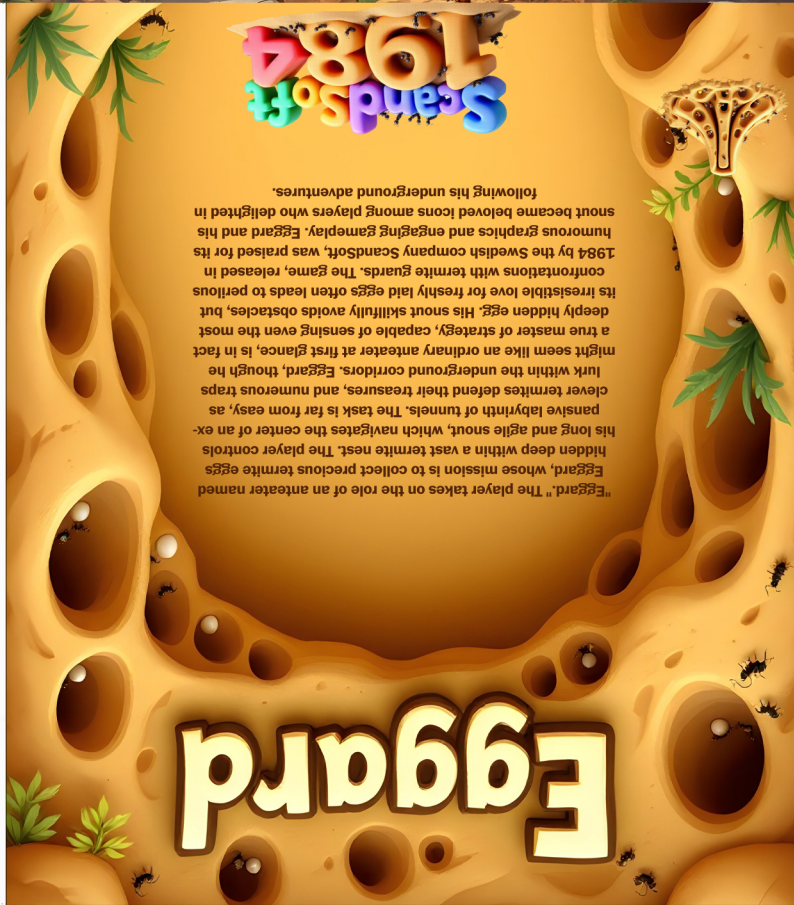




"Eggard." The player takes on the role of an anteater named Eggard, whose mission is to collect precious termite eggs hidden deep within a vast termite nest. The player controls his long and agile snout, which navigates the center of an expansive labyrinth of tunnels. The task is far from easy, as clever termites defend their treasures, and numerous traps lurk within the underground corridors. Eggard, though he might seem like an ordinary anteater at first glance, is in fact a true master of strategy, capable of sensing even the most deeply hidden eggs. His snout skillfully avoids obstacles, but its irresistible love for freshly laid eggs often leads to perilous confrontations with termite guards. The game, released in 1984 by the Swedish company ScandSoft, was praised for its humorous graphics and engaging gameplay. Eggard and his snout became beloved icons among players who delighted in following his underground adventures.